	LUDLOW EXCHANGE, LLC DESIGNATED CONTRACT MARKET	**Ticker** NPBTOT

NPB TOTAL

Self-Certification of the NPB Total Contract Pursuant to CFTC Regulation 40.2(a)
Includes:

1. Cover Letter (with Certifications) (Public)
2. Public Appendix A: Terms and Conditions of the Contract (Public)
3. Confidential Appendix B: Analysis of Compliance with Core Principles

This entity is not affiliated or associated with Ludlow Exchange, LLC. Neither this entity nor any of its affiliates sponsors, endorses, sells, promotes, approves, or is otherwise involved with this Contract or any other product offered by Ludlow Exchange. Any reference to this entity is solely for purposes of identifying the underlying event and the applicable settlement source.

Ludlow Exchange, LLC — FOIA Confidential Treatment Requested Pursuant to 17 C.F.R. 145.9

SUBMITTED VIA CFTC PORTAL

Secretary of the Commission
Office of the Secretariat
Commodity Futures Trading Commission
Three Lafayette Centre
1155 21st Street, N.W.
Washington, D.C. 20581

Re: Self-Certification of the NPB Total Contract Pursuant to Section 5c(c) of the Commodity Exchange Act and CFTC Regulation 40.2(a)

Dear Sir or Madam:

Pursuant to Section 5c(c) of the Commodity Exchange Act (the "Act"), 7 U.S.C. § 7a-2(c), and Commission Regulation 40.2(a), 17 C.F.R. § 40.2(a), Ludlow Exchange, LLC ("Ludlow" or the "Exchange"), a registered designated contract market doing business as Novig, hereby notifies the Commission of its election to self-certify the NPB Total Contract (the "Contract") for listing on the Exchange.

A concise description and analysis of the contract follows:

The Contract. This contract is an event contract on the total runs scored in a specific NPB game identified by the Exchange. When entering the contract, a participant predicts whether the combined runs scored by both teams (or, where the listing so specifies, the runs scored by a single named team) over the relevant portion of the game will finish above or below the total line set for the listing. If the official total satisfies that condition, the contract pays its fixed settlement value of one dollar; if it does not, the contract settles at zero. Each listing corresponds to a single scheduled game, scope, and total line, and depending on the listing the total may cover the full game, a specific inning or set of innings, or regulation play only. Contracts may settle to Void under the circumstances described in the rules.

Contract Mechanics. The Contract operates with a $1.00 Settlement Value, a $0.001 Minimum Tick, and a $50,000-per-strike-per-Member Position Accountability Level.

Core Principles Compliance. The Contract is not readily susceptible to manipulation: the Underlying is determined by objective and publicly verifiable criteria, and the underlying events are characterized by broad observability. A detailed analysis of the contract's compliance with the Core Principles is provided in Confidential Appendix B.

Certifications. Pursuant to Section 5c of the Commodity Exchange Act and Commission Regulation 40.2(a), the Exchange hereby certifies that:

(i) the Contract complies with the Act and the Commission's regulations thereunder; and

(ii) concurrently with the filing of this submission, the Exchange has posted on its public website at *https://www.ludlowexchange.com/filings* a notice of pending product certification and a copy of this submission (excluding any materials for which confidential treatment has been requested).

Confidential Treatment. Confidential treatment is requested for Confidential Appendix B pursuant to 17 C.F.R. §§ 40.8 and 145.9 and FOIA Exemption 4, 5 U.S.C. § 552(b)(4), as set forth more fully in the accompanying FOIA Confidential Treatment Request.

Enclosures. Enclosed with this letter are: (i) Public Appendix A: Terms and Conditions of the Contract; (ii) Confidential Appendix B: Analysis of Compliance with Core Principles; and (iii) FOIA Confidential Treatment Request.

Sincerely,

Calvin Smith
Head of Markets
Ludlow Exchange, LLC

PUBLIC APPENDIX A: TERMS AND CONDITIONS OF THE CONTRACT

NPB Total

PRODUCT NAME	NPB Total
RULEBOOK CODE	NPB-003
CONTRACT TYPE	Event Contract
ISSUANCE	Recurring (per scheduled event)
UNDERLYING CATEGORY	Sports: Baseball

CONTRACT SPECIFICATIONS

For the Contract certified by this submission, the variables used in these terms and conditions take the following values:

Variable	Value
<game>	Fukuoka SoftBank Hawks @ Hokkaido Nippon-Ham Fighters
<team 1>	Fukuoka SoftBank Hawks
<team 2>	Hokkaido Nippon-Ham Fighters
<scope>	Game Total
<time period>	Full Game
<count>	8.5
<comparison operator>	Above
<date>	August 19, 2026

GENERAL TERMS

Scope: These rules shall apply to this Contract.

Type: The type of Contract is an Event Contract.

Issuance: These Rules apply solely to the Contract identified in the Contract-Specific Terms.

Underlying: The Underlying for this Contract is the arithmetic sum of all Runs recorded within **<scope>** during **<time period>** of **<game>**, as recorded by the Source Agency. Revisions to the Underlying made after the Expiration Time will not be accounted for in determining the Expiration Value.

Source Agency: The Source Agency is the NPB[1], the Governing Body of **<game>**. The Source Agency's determination is established through the following hierarchy, applied in order: (i) the official results publication of the NPB; (ii) any other official channel maintained or expressly authorized by the NPB, such as ESPN, Yahoo Japan Sports Navi, Nikkan Sports, the Associated Press, Fox Sports, or the official broadcaster of **<game>**; (iii) the official records of any renamed, reorganized, or successor Governing Body of **<game>**; and (iv) a result reported concordantly by at least two independent sources with a credible reputation regarding events relative to the NPB.

Void: The conditions under which a Contract on **<game>** may settle to Void are specified throughout this Contract. All Voids will settle on the basis of the Fair Value Settlement Rule.

Payout Criterion: The Contract will settle as follows: if the Expiration Value is such that the total Runs recorded within **<scope>** during **<time period>** of **<game>** is **<comparison operator>** **<count>**, the Member holding the YES side of the Contract will receive the Settlement Value; if it is not, the Member holding the NO side of the Contract will receive the Settlement Value. Where the Expiration Value cannot be determined, or as otherwise specified in this Contract, the Contract settles to Void.

BASEBALL-SPECIFIC TERMS AND RULES

<game>: Refers to a specific Baseball game specified by the Exchange, identified by the two participating teams and the scheduled date, and where applicable the round or series designation (e.g., "Fukuoka SoftBank Hawks vs. Hokkaido Nippon-Ham Fighters"). In the event of a scheduling dispute or ambiguity, the Exchange's designation shall be final.

<team 1> and <team 2>: Refer to the baseball franchises, teams, programs, or clubs participating in **<game>**, as identified by the Exchange in its reasonable discretion, including but not limited to official team names, abbreviations, colors, cities or institutions of origin, nicknames, or any other identifying characteristics. If a team undergoes a name change, relocation, rebranding, or similar change, the Exchange will determine in its sole discretion whether sufficient organizational continuity exists to treat the new entity as the same team. If the Exchange makes such a determination, the Contract will continue to reference that team under its updated designation, and open Contracts will remain valid and unaffected.

<date>: Refers to the date of **<game>** in Eastern Time, as designated by the Exchange at the time of listing. In the event of a rescheduled **<game>**, the Exchange will update **<date>** to reflect the newly scheduled date of **<game>** per the Scheduling and Postponement Rule. If the Exchange cannot unambiguously identify a makeup **<game>** as the rescheduled **<game>**, the Contract will settle to Void.

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Commencement: Commencement refers to the first pitch of **<game>**.

Extra Innings: Extra Innings refers to any extra innings of **<game>**.

<scope>: The side or sides participating in **<game>** whose Runs are summed to form the Underlying. **<scope>** is either both **<team 1>** and **<team 2>** (a "game total") or one named side (a "team total"), as specified in the Contract Title. Where **<scope>** is not specified, it is the game total.

Runs: Runs officially scored in **<game>** and recorded by the Source Agency. Only Runs officially recorded by the Source Agency count toward the Underlying.

<time period>: Refers to the segment(s) of **<game>** in which Runs are measured. The default **<time period>** is the entire game, inclusive of Extra Innings, unless otherwise specified in the Contract Title. Sub-game segments are:

- Inning: A specific numbered inning of regulation play.
- First Five Innings: The first five innings of **<game>**, excluding Extra Innings.
- Regulation: Regulation time only, excluding Extra Innings.

Runs recorded outside **<time period>** do not count.

<count>: The total line specified by the Exchange, expressed as a half-integer number of runs (for example, 7.5 or 8.5), against which the total Runs within **<scope>** during **<time period>** are measured. Because **<count>** is always a half-integer, the total can never equal it, and every Contract resolves YES or NO.

> **Example.** Suppose **<scope>** is the game total, **<count>** is 8.5, and **<comparison operator>** is "above." The Contract's Underlying is the combined runs scored by both teams. The Payout Criterion is satisfied, and the YES side receives the Settlement Value, if the two teams combine for 9 or more runs (a total above 8.5). If they combine for 8 or fewer, the total is below 8.5, the Payout Criterion is not satisfied, and the NO side receives the Settlement Value.

<comparison operator> (above / below): "Above" means strictly greater than (>); "below" means strictly less than (<). Because **<count>** is always set to a half-integer, the total can never equal <count>, and every Contract resolves YES or NO.

EVENT RESULT AND SETTLEMENT

Expiration Value Determination Rule: The Contract will settle according to an unequivocally determined Expiration Value. The Expiration Value or the Payout Criterion can be unequivocally determined where either:

- the applicable **<time period>** is played to completion, as recorded by the Source Agency, in which case the Contract settles on the statistics recorded through the end of that **<time period>**. For this purpose, a full-game **<time period>** is played to completion only where the Governing Body records a final result after (A) at least nine innings, (B) eight and one-half innings where the

home team is ahead, (C) a tie at the inning limit applicable under the Governing Body's rules, or (D) any Extra Innings; a regulation **<time period>** is played to completion only where (A), (B), or (C) is satisfied. A **<game>** called, shortened, or ended by the Governing Body before that point is not played to completion for purposes of this Rule, notwithstanding that the Governing Body may record it as an official game with an official result; or

- Notwithstanding any other provision of this Contract, the applicable **<time period>** is not played to completion, but the Payout Criterion has been satisfied, or can no longer be satisfied, on the basis of the total Runs already recorded, such that no further play within **<time period>** could alter the outcome (for example, an "above" **<count>** already reached), in which case the Contract settles on that determined outcome.

Where **<game>** is called, abandoned, or otherwise ended before completion, a Contract whose **<time period>** is a sub-game segment that was itself played to completion before **<game>** was called settles on the total Runs recorded through the end of that segment. Any Contract whose Expiration Value and Payout Criterion cannot be unequivocally determined under this Rule settles to Void.

Scheduling and Postponement Rule: As used in this Rule, the “originally scheduled start time” and the “scheduled calendar day” of **<game>** are determined by **<date>** as designated by the Exchange at the time of listing, and are updated only where the Exchange formally reschedules **<game>** and updates **<date>** pursuant to the definition of **<date>**. A delay, suspension, or postponement does not by itself update **<date>**.

The postponement window under this Rule is 48 hours, or 45 days where **<game>** is a playoff or postseason game as designated by the Source Agency (including any game designated as part of a postseason tournament, playoff series, or championship round).

If **<game>** does not begin on its scheduled calendar day, the Contract settles to Void unless (i) the Exchange has updated **<date>** and **<game>** begins on the updated calendar day, or (ii) **<game>** begins within the postponement window of its originally scheduled start time.

If **<game>** begins but is then suspended or delayed before the Payout Criterion can be determined, the Contract settles to Void unless **<game>** resumes within the postponement window of the time of suspension, or unless the Contract is settleable under the Expiration Value Determination Rule.

If **<game>** is abandoned due to weather or other external conditions after the scheduled start time but before Commencement, such abandonment is treated as a postponement, and this Rule applies as if <game> had not begun.

Replay in Full Rule: If the Governing Body declares **<game>** a no game, void, or otherwise not an official game before an official result is recorded, or orders **<game>** to be replayed in full rather than resumed, the replayed game is treated as the rescheduled **<game>** under the Scheduling and Postponement Rule if it Commences within the applicable postponement window, settles solely on the result of the replayed game, and all events from the original attempt are disregarded, except where the Payout Criterion was unequivocally determined under the Expiration Value Determination Rule before the Governing Body's declaration, in which case the Contract settles on that determined outcome, and the

replayed game is a separate game on which the Exchange may list new Contracts. If the replayed game does not Commence within the applicable postponement window, the Contract settles to Void. A game continued from the point of interruption is a resumption, not a replay, and prior play counts toward settlement.

Series Conclusion Rule: If **<game>** refers to a specific game number within a playoff or championship series and the series concludes before that game number is reached, all Contracts on **<game>** settle to Void. A series is considered concluded when one team has clinched the series pursuant to the official records of the Source Agency, rendering the specified game unnecessary.

Format Change Rule: If there is a change to the format of **<game>** that materially affects the Underlying (e.g., a change from nine innings to seven innings, or a reduction in game duration that alters the statistical baseline), the affected Contracts settle to Void.

Forfeit Rule: A forfeited **<game>** is treated as **<game>** being called at the time of forfeiture. The official forfeit result is not used to settle any Underlying. The Contract settles to Void unless the Expiration Value can be unequivocally determined under the Expiration Value Determination Rule on the basis of the total Runs recorded through the time of forfeiture, in which case the Contract settles on that total.

No Result and Data Availability Rule: If the Source Agency has not recorded a result sufficient to determine the Expiration Value upon the conclusion of **<game>**, the Exchange will wait up to 48 hours from the conclusion of **<game>** for the Source Agency to record such a result. If the Source Agency has not recorded a result sufficient to determine the Expiration Value by the end of that 48-hour period, the Contract settles to Void, except where the Payout Criterion has already been unequivocally determined under the Expiration Value Determination Rule, in which case the Contract settles on that determined outcome.

CONTINGENCIES

Extraordinary Circumstances Rule: In the event of an extraordinary circumstance that renders a team or player unable to compete in **<game>**, or that otherwise materially affects the Underlying or the integrity of the settlement process, including but not limited to the death, serious injury, or incapacitation of one or more players, coaches, or staff members, the Exchange may determine, based upon the information reasonably available at the time, that settling the Contract to Void is necessary to prevent manipulation, price distortion, or a disruption of the settlement process. Absent such a determination, Contracts settle in accordance with the other provisions of this Contract, and if **<game>** is completed and an official result is recorded by the Source Agency, Contracts settle on that result notwithstanding the circumstance. The Exchange will make any determination under this Rule as promptly as reasonably practicable, will publish notice of the determination and a summary of its basis on its website, and will maintain a contemporaneous record of the information relied upon. All determinations under this Rule are final.

General Market Suspension Rule: The Exchange may suspend trading in any Contract at any time pending clarification of an unusual or uncertain event that may affect the outcome or validity of **<game>**,

where the Exchange determines that continued trading may result in manipulation, price distortion, or a disruption of the settlement process. For illustration purposes, the Exchange may suspend trading upon a credible but unconfirmed report that **<game>** has been postponed, that a result is under official review, or that a participant is unable to compete, pending confirmation of whether and how **<game>** will proceed. The Exchange will resolve the suspension, by resuming trading or issuing a determination, within 24 hours of the suspension or, where it cannot do so, will extend the suspension for a stated further period, not to exceed the Expiration Date. Upon resolution of the underlying uncertainty or expiry of the final stated period, affected Contracts will be resolved under the applicable settlement provisions of this Contract or will settle to Void if the Exchange determines that this will reduce the possibility of manipulation or disorderly trading on the market. The Exchange will publish notice of any suspension, extension, or resolution on its website, and will record the basis for each contemporaneously. All determinations under this Rule are final.

Contingencies: Before Settlement, the Exchange may, at its sole discretion, initiate the Market Outcome Review Process pursuant to the Rulebook. If an Expiration Value cannot be determined on the Expiration Date, the Exchange has the right to determine payouts pursuant to the Rulebook or settle the Contract to Void.

FAIR VALUE SETTLEMENT RULE

Fair Value Settlement Rule: Where a Contract settles to Void, or where any other provision of this Contract provides for settlement at fair value, the Exchange will resolve all affected Contracts pursuant to this Rule.

(a) Reference Time. The "Reference Time" is the earliest of: (i) the suspension, interruption, or termination of **<game>**; (ii) any halt of trading in the Contract imposed by the Exchange in connection with the circumstance giving rise to settlement under this Rule; and (iii) the first public report of that circumstance. Where a Contract settles to Void by operation of a condition specified in this Contract rather than an event affecting **<game>**, including the conclusion of a series under the Series Conclusion Rule, a format change under the Format Change Rule, or the inability to identify a rescheduled **<game>** under the definition of **<date>**, the Reference Time is the time at which satisfaction of that condition became certain, whether by official announcement, the recording of the relevant result or determination by the Source Agency, or the Exchange's determination, or any earlier halt of trading in the Contract imposed by the Exchange in connection with that condition. Where the Exchange reasonably determines that the circumstance was reflected in trading in the Contract before the earliest of these times, the Exchange may set an earlier Reference Time. Where the precise time of any event described in this paragraph cannot reasonably be determined, the Exchange may rely on an approximate time.

(b) Calculation Window. The "Calculation Window" is the 30-minute period ending at the Reference Time or, where the Contract has been listed for trading for less than 30 minutes as of the Reference Time, the period from listing to the Reference Time.

(c) Fair Value Price. The "Fair Value Price" is the time-weighted average, over the Calculation Window, of a composite price for the outcome referenced by the Contract, calculated from: (i)

prices for the same outcome published by independent, widely disseminated commercial markets, converted to implied prices by removing the embedded margin from each source pursuant to a consistent, documented normalization methodology; and (ii) the midpoint of the best bid and best offer for the Contract on the Exchange. The composite will reflect no fewer than two independent sources under clause (i) where available, combined with the Exchange's own market data pursuant to a weighting methodology established by the Exchange and applied consistently across Contracts. The Fair Value Price will not be less than $0.00 or greater than the Settlement Value, and will be rounded to the nearest Minimum Tick, with a value falling exactly between two ticks rounded to the tick closer to the composite price at the Reference Time.

(d) Data Integrity. In determining the Fair Value Price, the Exchange may exclude from the composite (i) any Transaction or quotation on the Exchange that the Exchange reasonably determines resulted from anomalous, erroneous, non-bona-fide, or manipulative activity; (ii) any interval during which the market in the Contract on the Exchange was one-sided, or during which the width of the bid-offer spread or the displayed size rendered quotations unreliable; and (iii) any external source whose published prices are stale, materially divergent from the other sources without apparent basis, suspended, or otherwise unreliable during the Calculation Window.

(e) Fallbacks. If one component of the composite is unavailable or unreliable during the Calculation Window, the Fair Value Price will be determined from the remaining component or components. If neither sufficient external source prices nor sufficient reliable two-sided activity on the Exchange is available during the Calculation Window, the Exchange will apply the following, in order, using the first source that yields a reliable Fair Value Price: (i) the most recent period of no less than 30 minutes within the 24 hours preceding the Reference Time in which the composite can be reliably calculated; (ii) contemporaneous prices of related Contracts listed on the Exchange that reference **<game>**; and (iii) if no reliable Fair Value Price can be determined from the foregoing, the affected Contracts will be resolved without a Fair Value Price, and Members will receive the return of funds that are at risk in the market.

(f) Settlement. Where a price is determined, each affected Contract will settle with the Member holding the YES side receiving the Fair Value Price per Contract and the Member holding the NO side receiving the Settlement Value minus the Fair Value Price per Contract, in lieu of any other payout under this Contract.

(g) Determination, Notice, and Finality. The Exchange will determine the Fair Value Price no later than the day after the Expiration Date, unless the Market Outcome Review Process has been initiated, in which case the timeline of that process governs. The Exchange will publish the Fair Value Price and a summary of the basis for its determination on its website, and will maintain a contemporaneous record of the data considered, any exclusions or fallbacks applied, and the resulting calculation. Any determination made by the Exchange under this Rule is final.

For illustration purposes:

- in the event **<game>** is suspended after the first pitch before the total Runs recorded within **<scope>** during the applicable **<time period>** can be unequivocally determined, and **<game>** is never completed, the Expiration Value cannot be determined and the Contract settles to Void. Where independent commercial markets published prices for the YES side implying $0.78 and

$0.82 after removal of embedded margin, and the midpoint of the best bid and best offer on the Exchange averaged $0.80 over the same period, the composite price, calculated from those external prices together with the Exchange's own market data and time-weighted over the Calculation Window, is $0.80, and the Exchange settles the YES side at $0.80 and the NO side at $0.20 per Contract.

- the Exchange may exclude from the composite a burst of Transactions between related accounts on the Exchange that does not reflect genuine market interest, or an external source whose published prices are stale or diverge materially from all other sources during the Calculation Window without apparent basis; in each case the Fair Value Price is calculated from the remaining reliable components. And where **<game>** is a lightly traded market in which no external source publishes prices and the Exchange's own quotations during the Calculation Window are too sparse and wide to be reliable, the Exchange looks first to the most recent period within the preceding 24 hours in which the composite can be reliably calculated, then to related Contracts on **<game>**, and, failing those, resolves the Contract by returning Member funds.

CONTRACT MECHANICS

Minimum Tick: The Minimum Tick size for the Contract shall be $0.001.

Position Accountability Level: The Position Accountability Level for the Contract shall be $50,000 per strike, per Member.

Expiration Time: The Expiration Time of the Contract shall be the time at which the Expiration Value can first be determined pursuant to the applicable rules of this Contract.

Expiration Date: The Expiration Date of the Contract shall be the earlier of (a) the date on which the Expiration Time occurs, or (b) the fifteenth day following the day on which **<game>** is played to completion, or, where **<game>** does not validly begin under the Scheduling and Postponement Rule, the last day on which it could have validly begun (in which case the Expiration Time is 11:59:59 p.m. Eastern Time). The Expiration Date operates as a hard backstop; no settlement or expiration event occurring after the Expiration Date will affect the Contract. If the Expiration Time has not occurred by the date determined under clause (b), the Contract settles on that date pursuant to the applicable rules of this Contract, and no later occurrence of the Expiration Time will affect the Contract.

Last Trading Date: The Last Trading Date of the Contract will be the same as the Expiration Date. The Last Trading Time will be the same as the Expiration Time.

Settlement Date: The Settlement Date of the Contract shall be no later than the day after the Expiration Date, unless the Market Outcome Review Process has been initiated pursuant to the Rulebook.

Settlement Value: The Settlement Value for this Contract is $1.00, unless the Contract settles to Void, in which case the Contract settles pursuant to the Fair Value Settlement Rule.

Expiration Value: The Expiration Value is the value of the Underlying on the Expiration Date at the Expiration Time.

Determination Finality Rule: The determination of the Expiration Value is final, and corrections, protests, scoring changes, rulings, or similar actions taken by the Source Agency with regard to **<game>** made after the Expiration Time will not affect the Expiration Value.

TRADING PROHIBITIONS APPLICABLE TO INSIDERS AND DECISION MAKERS

Rulebook Rule 5.11 imposes trading prohibitions tailored to event contracts of this type. In the Exchange's assessment, these prohibitions address the participant-level integrity risks most relevant to a sports event contract:

(i) Rule 5.11 prohibits any Member who is an "Insider," defined as any Member with access to material nonpublic information that is the subject of an Underlying, from trading, directly or indirectly, in such Contracts. With respect to the Contract, this prohibition extends to players, coaches, managers, and other on-court personnel of participating teams; league or governing-body employees with access to non-public information bearing on game outcomes; and any other Member with access to material nonpublic information.

(ii) Rule 5.11 prohibits any Member who is an employee or affiliate of the Source Agency for any Contract from trading in such Contracts.

(iii) Rule 5.11 prohibits any Member who is a decision-maker, directly or indirectly and regardless of the scale of influence, on the outcome of the Underlying from trading in Contracts on that Underlying.

(iv) Rules 5.11 imposes general prohibitions against manipulation (referencing Sections 6(c) and 9(a)(2) of the CEA), manipulative or fraudulent trading practices, money passes, wash trading, front-running, spoofing, layering, and other abusive trading practices.

(v) Rule 2.12 prohibits Ludlow employees, consultants, and Board or committee members from using or disclosing material nonpublic information obtained in connection with their service to Ludlow, and from trading on the basis of such information, consistent with CFTC Regulation 1.59.

(vi) Rule 2.13 limits trading by Affiliates of Ludlow, requires operational independence between Ludlow and any Affiliate Member, and prohibits Affiliate access to Ludlow's material nonpublic information.